When we first received the project, we were asked to continue the work from the last group who had programmed the application in XCode, using the programming language Objective C. And that is what we did. But because they had a lot more practise with the language, we got less done than was desired.

However, on the second time round, we decided that if we were going to do this again, we would do it differently. We decided to completely ignore Objective C and instead of building this app for iOS exclusively, we will be creating this application for Android. This means that instead of programming in Objective C, we will be using the following programming languages: HTML, CSS, JavaScript and some PHP as well.